

What I will Learn:

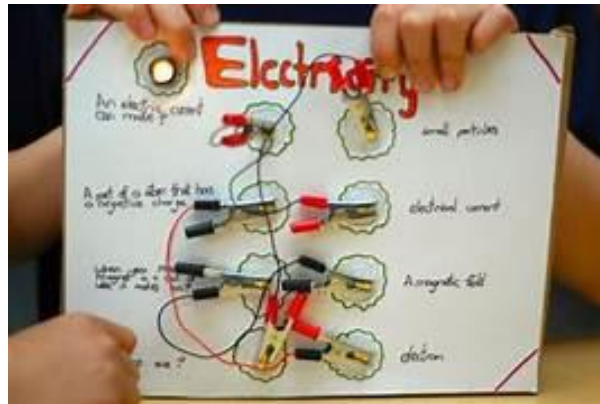
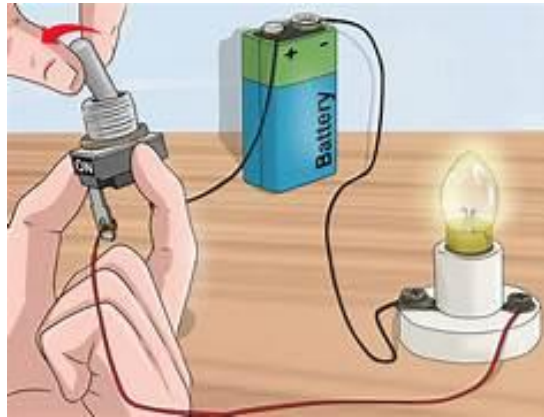
*I can explore games that use batteries / electricity to make them move or work.

*I understand how simple circuits work and can create them using a bulb, battery and wires.

*I can work in a group to devise a simple quiz game using circuits to show if answers are right or wrong.

*I can look at my design and product and evaluate how well it fits the design criteria and offer suggestions for improvements.

D T - Spring 2 Electrical Systems



Vocabulary:

Electricity - a form of energy that can make things move or work.

Battery - a device that can make electricity.

Wire - metal that is covered in plastic and carries electricity in a circuit.

Bulb - something that lights up using electricity.

Circuit - a loop that electricity can move around.